

The PE Shed



Tag Game: Toilet Tag

Recommended Age Range: Foundation - Grade 5

Focus: Movement, coordination, balance and teamwork.

Equipment	Setting Up	Description	Further opportunities
None	<p>Mark out a playing area.</p> <p>Select 1-3 students to be toilet taggers.</p>	<p>Toilet taggers have to tag other students. A caught student turns into a toilet.</p> <p>A toilet is made by a student going down on one knee and holding out their arm as a flusher.</p> <p>To free a toilet another student must sit on the toilet and flush the toilet. A student cannot get tagged whilst on the toilet.</p> <p>The game is over once all students have been captured and have turned in to toilets.</p>	<p>Differentiation</p> <p>Easier:</p> <ul style="list-style-type: none"> - Increase the size of playing area - Reduce the number of taggers <p>Harder:</p> <ul style="list-style-type: none"> - Reduce the size of the playing area - Increase the number of taggers (boats) - Students can get tagged on the toilet <p>Variations:</p> <ul style="list-style-type: none"> - Team toilet tag: Have teams against each other in different colours where each team has 2 toilet taggers. Students can only save toilets wearing their team colour. Team with the least toilets at the end wins.

Toilet Tag

Aim:
To improve coordination and balance.

Rules:

- Select 2-4 Taggers.
- Taggers aim to tag other students.
- If a student is tagged they become a toilet.
- A toilet goes down on one knee and holds out their arm (the flusher)
- To free a toilet a student must sit on the toilet and flush the toilet.
- The game is over when all students are toilets.